

Reaction networks with delays applied to toxicity analysis Joint work with Hanna Klaudel and Franck Delaplace

Cinzia Di Giusto Université d'Evry-Val d'Essonne, IBISC

BioPPN 2014





Toxicity analysis

Conclusions



Esynbiotic The SYNBIOTIC project







- Main goal: design of artificial bio-systems
- How: development of computer-aided tools
- What: specification and analysis of cellular regulation networks (i.e., genetic and signalization networks and metabolic pathways)



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Requirements

We want to build a model where:

- different regulatory networks can be expressed
- safety properties can be guaranteed

Safety

- in general \Rightarrow nothing bad can happen
- in a bio-framework \Rightarrow the system do not exhibit toxic behaviors



Toxicology

- The toxicity process is a sequence of physiological events that causes the abnormal behavior of a living organism with respect to its healthy state.
- Healthy physiological states generally correspond to homeostasis.
- Toxicity highly depends on the exposure time and the thresholds dosage delimiting the ranges of safe and hazardous effects.

Definition (Toxicity)

Toxicity is the deregulation of the homeostasis processes

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SUGAR

Blood glucose regulation



- Glucose regulation is a homeostatic process.
- Glycemia is regulated by insulin and glucagon.
- Assimilation of sugars vs aspartame.

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SUGAR

Blood glucose regulation



- Glucose regulation is a homeostatic process.
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Toxic!

Assimilation of food (even if it contains aspartame) should calm hunger and induce satiety, not the opposite!









- An explicit notion of discrete time
- Species with expression levels and decay
- Reactions with duration







- An explicit notion of discrete time
- Species with expression levels and decay
- Reactions with duration

ANDy

An ANDy network is a set of species ${\mathcal S}$ governed by a set of reactions ${\mathcal R}$



- Species have a finite number \mathcal{L}_s of expression levels.
- Each species \boldsymbol{s} is initialized at level $\eta_{\boldsymbol{s}}$ and it decays gradually as time passes by.
- Duration of decay vary among levels:

$$\delta_{\boldsymbol{s}}: [\mathbf{0}..\mathcal{L}_{\boldsymbol{s}} - \mathbf{1}] \to \mathbb{N}^+ \cup \{\omega\}.$$

 $\delta_{s}(\mathbf{0}) = \omega.$





Conclusions



Reactions

• Reactions govern evolution of species

$$\rho ::= \mathbf{A}_{\rho} ; \mathbf{I}_{\rho} \xrightarrow{\Delta} \mathbf{R}_{\rho}$$

- A_{ρ} , I_{ρ} are sets of pairs (s, η_s)
- $\pmb{R}_{
 ho}$ is a set of pairs $(\pmb{s},\pm\pmb{n})$
- Each reaction has a response time

$$\Delta:\mathcal{R}
ightarrow\mathbb{N}^+$$

Time required for yielding increase (+) and/or decrease (-) of levels of results.

ANDy 9/2



A reaction of response time Δ can take place if

- each activator/reactant stays at least at a given level
- each involved inhibitor is at most at a given level

during the whole reaction time.

• Outcome: the level of results of the reaction can be increased or decreased.



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The dynamics of ANDy is formalized using high-level Petri nets.

- Time is explicitly represented.
- Places: Species + 1 place for time
- Transition: Reaction + 1 transition for time



- We assume a unique discrete global clock that starts at zero and always shows the current date (timestamp).
- Each species is represented by a place
- The state of a species $m{s}$ is a tuple $\langle I_{m{s}}, u_{m{s}}, \lambda_{m{s}}
 angle$
 - *ls* stores the current level;
 - *U_s* is a timestamp recording the last date when the level has been updated;
 - λ_s is a tuple of timestamps with \mathcal{L}_s fields;



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ANDy networks can evolve in two ways:

- () as effect of an enabled reaction ρ
- as an effect of the clock:



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Transition: reaction

Transition guard:

Result: a result r at level l_r and the clock at time t

$$\begin{array}{l} (r,+1) \\ \langle l_r, u_r, \lambda_r \rangle \to \langle l_r + 1, t, \lambda_r \{t/l_r + 1\} \\ (r,-1) \\ \langle l_r, u_r, \lambda_r \rangle \to \langle l_r - 1, t, \lambda_r \{t/l_r\} \rangle \end{array}$$







2 as an effect of the clock:

- The timestamp t stored in the clock is incremented by one (t + 1).
- A species may stay at level *I* for $\delta(I)$ time units. Decay happens as soon as the interval $\delta(I)$ is elapsed ,

$$\langle I, u, \lambda \rangle \rightarrow \langle I - 1, t + 1, \lambda \{ t + 1/I \} \rangle$$



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Conclusions



Glucose regulation – 1

The set of species involved:

Sugar Aspartame Glycemia

Glucagon Insulin
$$\begin{split} \mathcal{L}_{sugar} &= \{0,1\} \\ \mathcal{L}_{aspartame} &= \{0,1\} \\ \mathcal{L}_{glycemia} &= \{0,1,2,3\} \end{split}$$

 $\mathcal{L}_{glucagon} = \{0, 1\}$

 $\mathcal{L}_{insulin} = \{0, 1, 2\}$

 $\delta_{sugar}(1) = 2$ $\delta_{aspartame}(1) = 2$ $\delta_{glycemia}(1) = 8$ $\delta_{glycemia}(2) = 8$ $\delta_{glycemia}(3) = 8$ $\delta_{glucagon}(1) = 3$ $\delta_{insulin}(1) = 3$ $\delta_{insulin}(2) = 3$



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Conclusions



Glucose regulation – 2



ANDy 17 / 22

Conclusions



Glucose regulation – 3

The set of reactions:

ρ_{k}	Activators A _k	Inhibitors I _k	Results R _k	Δ_k
ρ_1	{(<i>Sugar</i> , 1)}	Ø	$\{(Insulin, +),$	
			(<i>Glycemia</i> ,+)}	1
ρ_2	{(Aspartame, 1)}	Ø	$\{(Insulin, +)\}$	1
$ ho_3$	Ø	{(<i>Glycemia</i> , 1)}	$\{(Glucagon, +)\}$	1
$ ho_4$	{(<i>Glycemia</i> , 3)}	Ø	$\{(Insulin, +)\}$	1
ρ_5	{(<i>Insulin</i> , 2)}	Ø	$\{(Glycemia, -)\}$	2
$ ho_{6}$	{(<i>Insulin</i> , 1),			
	(Glycemia, 3)}	Ø	$\{(Glycemia, -)\}$	2
ρ_7	{(<i>Insulin</i> , 1)}	{(Glycemia, 2)}	$\{(Glycemia, -)\}$	2
$ ho_{8}$	$\{(Glucagon, 1)\}$	Ø	$\{(Glycemia, +)\}$	2







- Decay and reactions are different types of behaviors
- Decay is synchronous it corresponds to an abstraction of the action of the environment
- Reactions are asynchronous their duration corresponds to the time required to observe an effect
- Execution time vs Simulation time More reactions are enabled less probable is the execution of time

ANDy







- ANDy can be used to detect and predict toxic behaviors related to the dynamics of bio-molecular networks.
- We resort to temporal logics and model checking techniques.
- We use computation tree logic (CTL)
- We provide an abstraction of ANDy into Kripke structures

ANDy

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Examples of questions

We are interested in checking whether the inner equilibrium of an organism is maintained when administrating drugs or applying stressors.

Toxicology properties can be classified into:

- properties checking for the appearance of symptoms,
- **2** properties characterizing **causal relations** between events.

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Causality:

Does assimilation of sweeteners cause hypoglycemia?

 $\begin{array}{l} \textbf{EF}[((\textit{Sugar},1) \lor (\textit{Aspartame},1)) \land (\textit{Glycemia},1)] \rightarrow \\ \textbf{AF}(\textit{Glycemia},2) \end{array}$

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Paths for glucose regulation

 $\begin{array}{l} \textbf{EF}[((\textit{Sugar},1) \lor (\textit{Aspartame},1)) \land (\textit{Glycemia},1)] \rightarrow \\ \textbf{AF}(\textit{Glycemia},2) \end{array}$

Path that satisfies

 $(Sugar, 1), (Aspartame, 0), (Glycemia, 1), (Insulin, 0), (Glucagon, 0) \xrightarrow{\rho_1} (Sugar, 1), (Aspartame, 0), (Glycemia, 2), (Insulin, 1), (Glucagon, 0)$

Path that contradicts

 $(Sugar, 0), (Aspartame, 1), (Glycemia, 1), (Insulin, 0), (Glucagon, 0) \xrightarrow{\rho_2} (Sugar, 0), (Aspartame, 1), (Glycemia, 1), (Insulin, 1), (Glucagon, 0) \xrightarrow{\rho_7} (Sugar, 0), (Aspartame, 0), (Glycemia, 0), (Insulin, 1), (Glucagon, 0)$

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Sound and completeness

Theorem

Given an ANDy network (S, \mathcal{R}) , its encoding into

- Kripke structures
- Timed Automata

is sound and complete.

ANDy 24 / 2

ANDy

Toxicity analysis







- ANDy, a high-level Petri net framework for cellular regulation networks.
- Species that can degrade as time passes by governed by a set of reactions.
- Toxicity properties can be expressed via a temporal logic.
- Properties can be verified thanks to a sound and complete abstraction.

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- Comparison with stochastic models à la Gillespie
- Refinement of the abstraction
- Implementation: Snakes, Snoopy + Marcie





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